## GLOSSARY OF DRAMA TECHNIQUES voice, body, movement and use of space

VOICE					
Pitch	the highness or lowness of a sound				
Pace	the rate at which words are spoken				
Pause	where sound stops, how often and for how long				
Projection	enables audience to hear the voice				
Volume	how loudly/softly the words are spoken				
Articulation	clarity of voice				
Tone	the feeling/emotion in the voice				
Cueing	when to speak				
Inflection	the rise and fall of a voice				
Accent	particular to a country/society/culture				
Breathing	to allow a controlled use of voice, to convey a feeling e.g a				
	sigh or gasp				
Repetition	repeating a sound or words for emphasis				
Emphasis	choosing to stress particular words to convey meaning				
BODY					
Posture	stance, way of standing				
Gesture	movement of any part of the body to express idea, feeling				
	or mood				
Body	ability to select appropriate use of body on stage, choosing				
awareness	to use the whole body, or isolated parts of the body				
	expressively				
Facial	using the face to show mood, emotion, feeling and				
expression	responses				
Eye contact	establishing eye contact with another actor or the audience				
MOVEMENT					
Timing	fast or slow tempo, when you move (kinaesthetic				
	response), duration (length) of movement				
Direction	where you are going: forwards, backwards, diagonal,				
	sideways				
Energy	how you move, the amount of force, the mood expressed				
	through movement				
Ensemble	moving as part of a group, proximity to other actors,				
awareness	responding to other actors' movement				
Pathways	the pattern of movement you create in the space, e.g				
D titi	curved, straight or zig-zag pathways				
Repetition	Repeating a movement or recycling a movement for				
CDACE	emphasis				
SPACE	low modium high				
Levels Personal	low, medium, high				
	your own space, the bubble immediately around your body,				
Space General space	how you use this space				
General space	all other space in the room, how you use this space.				
Architecture	the physical structures of the space you are in and within				
Drovimity	the space, how you use and interact with these structures				
Proximity	the amount of distance or space between actors, the				
	amount of space between actors and audience				